

People /Vehicle Counting Hardware Requirement

Cameras	OS	GPU	CPU	RAM	HDD
1-4chs	Win7 64bit above	Intel HD Graphics 4600 above or Nvidia GeForce GT 645M above or AMD Radeon HD 6670 above	Intel Gen4 Core i5-4430 above	4GB RAM above	500GB above
5-10ch	Win7 64bit above	Intel HD Graphics 4600 above or Nvidia GeForce GT 645M above or AMD Radeon HD 6670 above	Intel Gen4 Core i7-4770 above	8GB RAM above	1TB above
11-15chs	Win7 64bit above	Intel HD Graphics 4600 above or Nvidia GeForce GT 645M above or AMD Radeon HD 6670 above	Intel Gen4 Core i7-4790K above	8GB RAM above	1TB above

1. GPU Benchmarks:

https://www.videocardbenchmark.net/high_end_gpus.html

**Notice: GPU brand needs to be Intel or Nvidia or AMD.*

2. CPU Benchmarks:

<https://www.cpubenchmark.net/cpu.php?cpu=Intel+Core+i5-4430+%40+3.00GHz&id=1924>

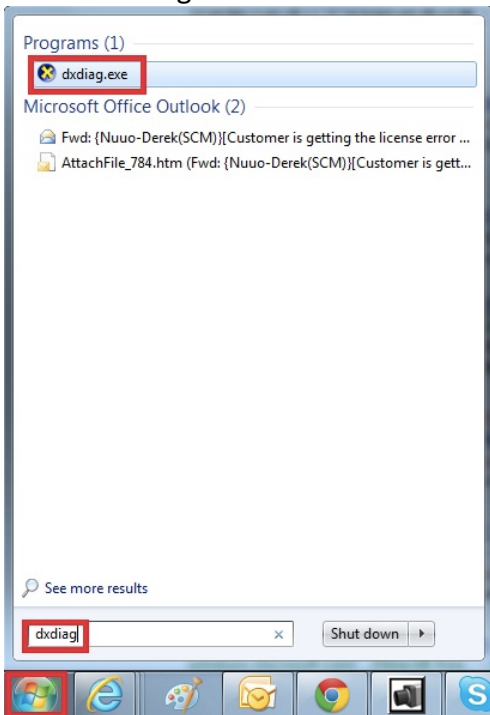
3. Make sure your DirectX is working, please check:

DirectDraw Acceleration is enable

Direct3D Acceleration is enable

AGP Texture Acceleration is enable3 items enable

You may use "dxdiag.exe" command to open the DirectX.
Start -> dxdiag



And check the DirectDraw, Direct3D, AGP Texture is on enable.

